



Fall 1	Credits	Success Marker
ART 100	3	
ART 102/103	3	
ARTH 282/292*	3	
Foundational Studies	3	
Foundational Studies	3	
<b>Total hours</b>	<b>15</b>	
<b>Notes/Comments:</b> *May count as BFA and Knowledge Domain credit*		

Spring 1	Credits	Success Marker
ART 102/103	3	
ARTH 282/292*	3	
Foundational Studies	3	
Core Studio Requirement	3	
Core Studio Requirement	3	
<b>Total hours</b>	<b>15</b>	
<b>Notes/Comments:</b> *May count as BFA and Knowledge Domain credit*		

Fall 2	Credits	Success Marker
ARTS 351 Beginning Metalwork and Jewelry	3	
Core Studio Requirement	3	
Core Studio Requirement	3	
Foundational Studies	3	
Knowledge Domain	3	
<b>Total hours</b>	<b>15</b>	
<b>Notes/Comments:</b>		

Spring 2	Credits	Success Marker
ARTS 352 Intermediate Metals	3	
Core Studio Requirement	3	
Core Studio Requirement	3	
Knowledge Domain	3	
Knowledge Domain	3	
<b>Total hours</b>	<b>15</b>	
<b>Notes/Comments:</b> **BFA Portfolio Review**		

Fall 3	Credits	Success Marker
ARTS 451 Advanced Metals	3	
ARTS/ARTD 300/400	3	
ARTH Elective	3	
Knowledge Domain	3	
University Elective	3	
<b>Total hours</b>	<b>15</b>	
<b>Notes/Comments:</b>		

Spring 3	Credits	Success Marker
ARTS 451 Advanced Metals	4	
ARTS/ARTD 300/400	4	
Core Studio Requirement	3	
Knowledge Domain	3	
University Elective	3	
<b>Total hours</b>	<b>15</b>	
<b>Notes/Comments:</b>		

Fall 4	Credits	Success Marker
ARTS 451 Advanced Metals	3	
ARTS/ARTD 300/400	3	
ARTH Elective	3	
University Elective	3	
University Elective	3	
<b>Total hours</b>	<b>15</b>	
<b>Notes/Comments:</b>		

Spring 4	Credits	Success Marker
ARTS 405	3	
ARTS 406	3	
ARTS 451 Advanced Metals	3	
ARTS 452 Advanced Metals	3	
University Elective	3	
<b>Total hours</b>	<b>15</b>	
<b>Notes/Comments:</b>		

*Notes/Comments: This is an example of what a four-year plan could look like for a typical incoming freshman. It should not be used in the place of regular academic advising appointments. All students are encouraged to meet with their advisor each semester to discuss course scheduling. All requirements are subject to change by NIU.*